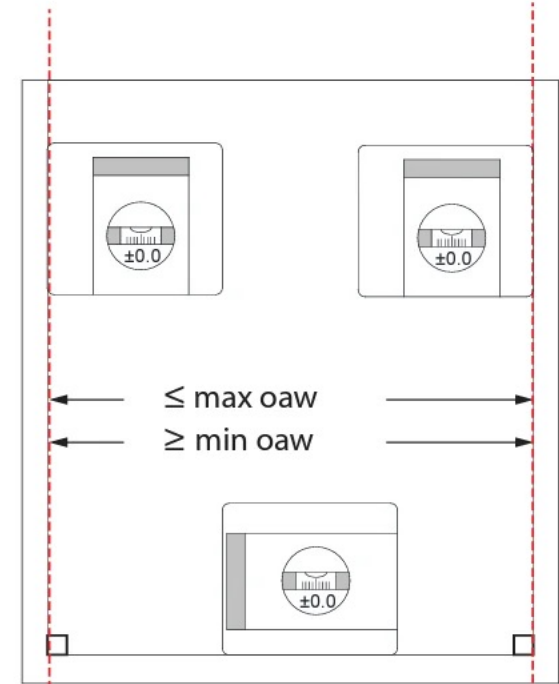
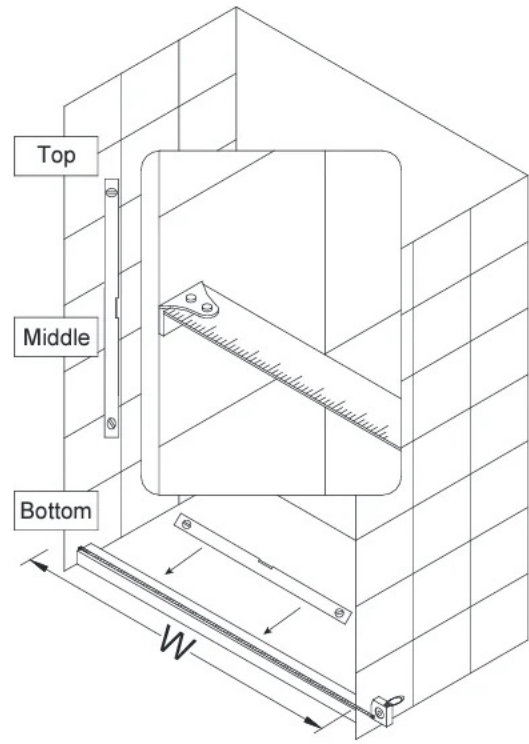
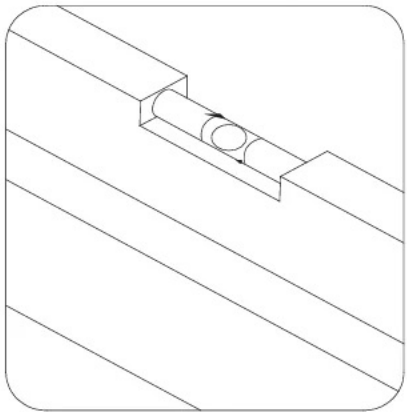


Threshold must be level.



both walls plumb